

State-based opacity of real-time automata

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Content

- 1 Review of opacity results in the literature
- 2 Notation in real-time automata
- 3 Main results
 - The definitions of opacity
 - The notions of observer and reverse observer
 - Sufficient and necessary conditions for opacity
 - Computation of observers
- 4 Concluding remarks

Background

- Opacity is a confidentiality property (firstly proposed by (Mazaré, 2004)) used to characterize information [flow security](#), and has been widely used to describe all kinds of scenarios in [security/privacy problems](#).

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- It describes whether a labeled (aka partially-observed) system can forbid an **external intruder** from making sure whether some **secrets** have been visited, given that the intruder knows **complete knowledge** of the system's structure but **can only see outputs** generated by the system.

A general framework for opacity

Run-based opacity (Bryans et al., 2008)

$$q_0 \xrightarrow{e_1} q_1 \xrightarrow{e_2} \dots \xrightarrow{e_n} q_n \quad (\forall \text{ secret run})$$

$$q'_0 \xrightarrow{e'_1} q'_1 \xrightarrow{e'_2} \dots \xrightarrow{e'_m} q'_m \quad (\exists \text{ non-secret run})$$

$$\text{s.t. } \ell(e_1 \dots e_n) = \ell(e'_1 \dots e'_m) \quad (\text{the same label seq.})$$

Two special classes of opacity: I

Language-based (aka trace-based) opacity

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- **undecidable** in **labeled finite automata (LFAs)** with ϵ -labeling functions (Bryans et al., 2008)
- **EXPTIME** in **LFAs** when secret languages and non-secret languages are **regular** (Lin, 2011)

Two special classes of opacity: II

State-based opacity (specified according to the time when secrets visited)

$$q_0 \xrightarrow{e_1} q_1 \xrightarrow{e_2} \dots \xrightarrow{e_i} q_i \xrightarrow{e_{i+1}} \dots \xrightarrow{e_n} q_n \quad (\forall \text{ secret state})$$

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$$\text{s.t. } \ell(e_1 \dots e_i) = \ell(e'_1 \dots e'_j) =: \gamma_1$$

$$\ell(e_{i+1} \dots e_n) = \ell(e'_{j+1} \dots e'_m) =: \gamma_2 \quad (\text{the same label seq.})$$

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Verification results in untimed automata (plenty of)

Initial-state opacity (ISO) ($i = j = 0$), current-state opacity (CSO, $i = n, j = m$), infinite-step opacity (InfSO), and K -step opacity (KSO, $|\gamma_2| \leq K$) are **PSPACE**-complete in **LFAs**, and equivalent (Saboori and Hadjicostis, 2013) (Cassez, Dubreil, and Marchand, 2009) (Wu and Lafortune, 2013).

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- ISO is **decidable** in real-time automata (Wang, Zhan, and An, 2018).
- ISO, CSO, KSO, InfSO in real-time automata with complexity upper bounds on verification (Zhang, 2021)

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- The **weight** WT_π of π is defined by t'_n .

Example 1

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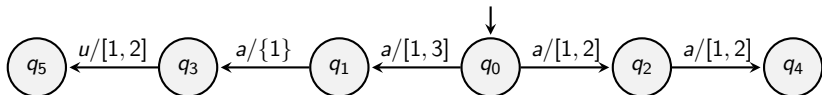


Figure 1: An RTA \mathcal{A}_1 , q_0 is the initial state, a is an observable event, $\ell(a) = a$, u is unobservable, $\ell(u) = \epsilon$.

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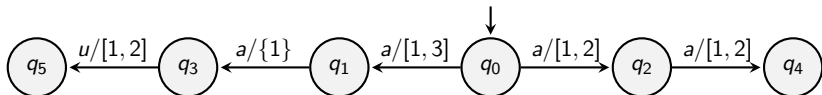


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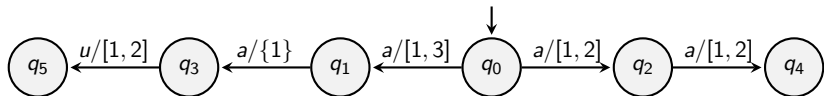


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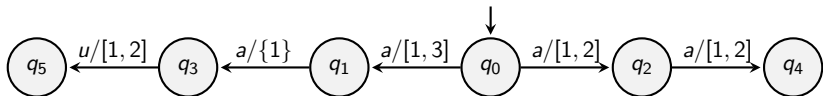


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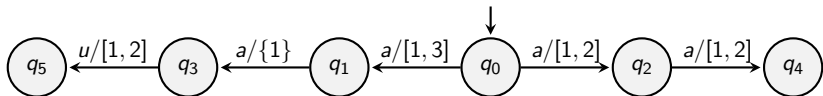


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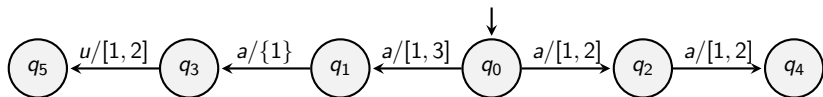


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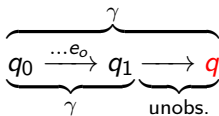
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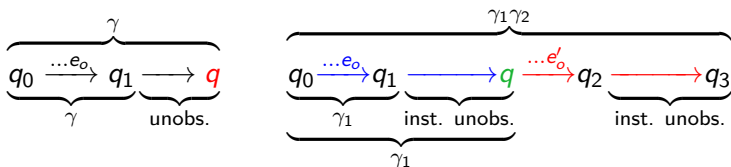
- A run π is called **instantaneous** if $WT_{\pi} = 0$, called **noninstantaneous** if $WT_{\pi} > 0$.

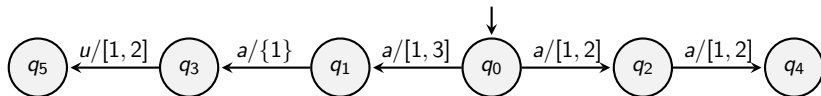
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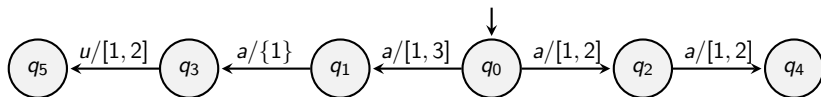
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- Given $\gamma \in (\Sigma \times \mathbb{R}_{\geq 0})^*$, $[\gamma]$ denotes the set of runs π of \mathcal{A} starting from initial states such that $\ell(\tau(\pi)) = \gamma$. **last**($[\gamma]$)



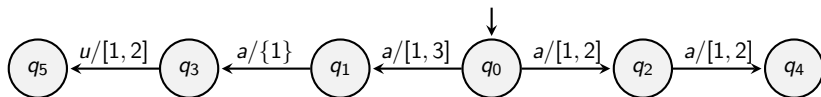
- A run π is called **instantaneous** if $WT_{\pi} = 0$, called **noninstantaneous** if $WT_{\pi} > 0$.
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- **interm**(γ_1, γ_2) = $\{q \in Q \mid (\exists \text{ runs } \pi_1, \pi_2)[(\text{init}(\pi_1) \in Q_0) \wedge (\text{last}(\pi_1) = \text{init}(\pi_2) = q) \wedge (\ell(\tau(\pi_1)) = \gamma_1) \wedge (\ell(\tau(\pi_1\pi_2)) = \gamma_1\gamma_2) \wedge (WT_{\pi_1} = \text{last}_R(\gamma_1)) \wedge (WT_{\pi_2} = \text{last}_R(\gamma_2) - \text{last}_R(\gamma_1))]\}$: the **set of states** \mathcal{A} can be in when \mathcal{A} has just generated timed label seq. γ_1 , given that the current timed label seq. is $\gamma_1\gamma_2 \in (\Sigma \times \mathbb{R}_{\geq 0})^*$.



Example 2 (cont. \mathcal{A}_1)

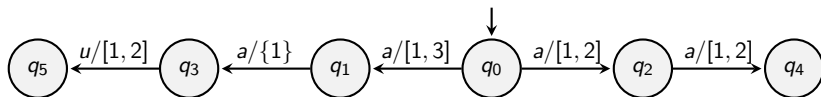
Example 2 (cont. \mathcal{A}_1)

$$\text{last}([(a, 2)]) = \{q_1, q_2\},$$

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Current-state estimate

For \mathcal{A} , $x \subset Q$, and $\gamma \in (\Sigma \times \mathbb{R}_{\geq 0})^*$, the **current-state estimate** is

$$\mathcal{M}(\mathcal{A}, \gamma | x) := \{q \in Q | (\exists q_0 \in x)(\exists n \in \mathbb{N})(\exists m \in \mathbb{N})$$

$$\left(\exists \text{ a run } \pi = q_0 \xrightarrow{e_1/t_1} \dots \xrightarrow{e_n/t_n} q_n \xrightarrow{e_{n+1}/0} \dots \xrightarrow{e_{n+m}/0} q \right)$$

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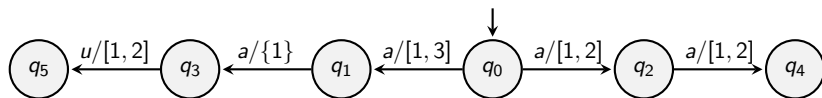
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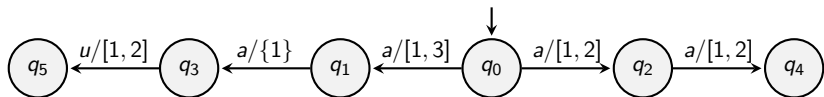
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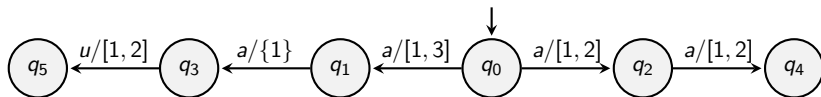
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$$\mathcal{M}(\mathcal{A}, \gamma | Q_0) =: \mathcal{M}(\mathcal{A}, \gamma) \subset \text{last}([\gamma]) \text{ for } \gamma \in (\Sigma \times \mathbb{R}_{\geq 0})^*.$$

Example 3 (cont. \mathcal{A}_1)

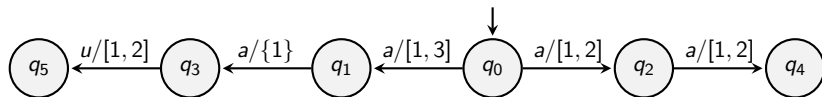
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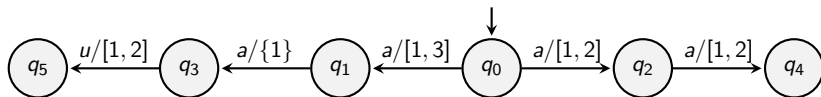
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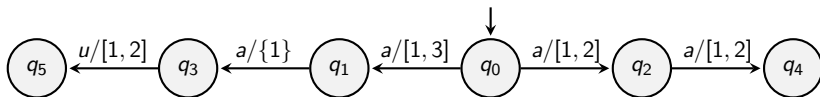
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$$\mathcal{M}(\mathcal{A}_1, (a, 2)(a, 3)) \subsetneq \text{last}([(a, 2)(a, 3)]).$$

Content

- 1 Review of opacity results in the literature
- 2 Notation in real-time automata
- 3 Main results**
 - The definitions of opacity
 - The notions of observer and reverse observer
 - Sufficient and necessary conditions for opacity
 - Computation of observers
- 4 Concluding remarks

Language generated by RTA \mathcal{A} : $\mathcal{L}(\mathcal{A}) = \{\gamma \in (\Sigma \times \mathbb{R}_{\geq 0})^* \mid \mathcal{M}(\mathcal{A}, \gamma) \neq \emptyset\}$

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An RTA \mathcal{A} is called **initial-state opaque (ISO)** w.r.t. Q_S if for every $\gamma \in \mathcal{L}(\mathcal{A})$, $\text{init}([\gamma]) \notin Q_S$.

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An RTA \mathcal{A} is called **current-state opaque (CSO)** w.r.t. Q_S if for every $\gamma \in \mathcal{L}(\mathcal{A})$, in $\mathcal{M}(\mathcal{A}, \gamma)$ there exists at least one **non-eventually-secret** state.

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A state q of an RTA \mathcal{A} is called **eventually secret** if either (1) q is secret or (2) there is an unobservable path starting from q and along each of such paths at least one secret state will be visited.

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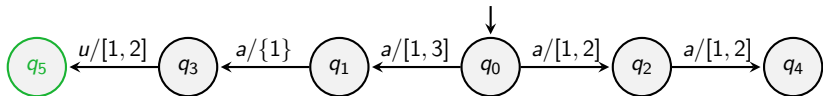
*A state q is not eventually secret iff (1) $q \notin Q_S$ and (2) either there is no unobservable path from q or there is an unobservable path from q without any secret state that either ends at a **dead** state or contains a cycle.*

Definition 6

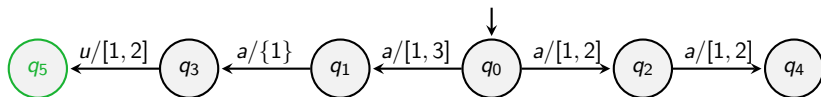
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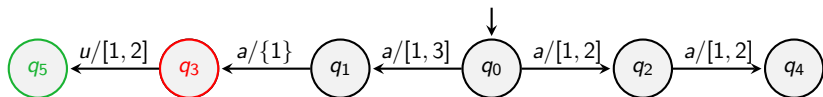
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Example 7 (cont. \mathcal{A}_1)

Let $Q_S = \{q_5\}$. Then q_3 is eventually secret because of the unique unobservable path $q_3 \xrightarrow{u} q_5$ (with q_5 dead, i.e., no transition starts at q_5).

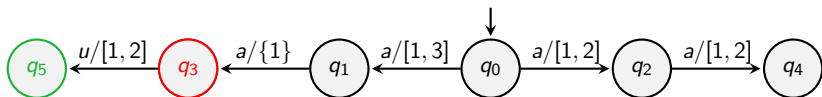
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Let $Q_S = \{q_5\}$.

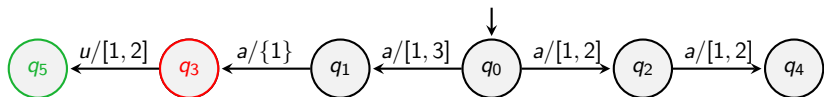
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Let $Q_S = \{q_5\}$. In Example 7, we have shown q_3 is eventually secret. In addition, none of q_1, q_0, q_2, q_4 is eventually secret. Hence \mathcal{A}_1 is **not CSO** w.r.t. $\{q_5\}$.

Definition 9 (InfSO and KSO)

An RTA \mathcal{A} is called **infinite-step opaque (InfSO)** w.r.t. Q_S if for all $\gamma_1 \gamma_2 \in \mathcal{L}(\mathcal{A})$ such that $1 \leq |\gamma_2|$, $\text{interm}(\gamma_1, \gamma_2)$ contains at least one non-secret state q .

$$\begin{array}{ccccccc}
 & & & & \gamma_1 \gamma_2 & & \\
 & & & & \overbrace{\hspace{15em}} & & \\
 q_0 & \xrightarrow{\dots e'_o} & q' & \longrightarrow & q & \xrightarrow{\dots e''_o} & q'' & \longrightarrow & q''' & (*) \\
 \underbrace{\hspace{2em}}_{\gamma_1} & & \underbrace{\hspace{4em}}_{\text{inst. unobs.}} & & \underbrace{\hspace{4em}}_{\text{inst. unobs.}} & & \underbrace{\hspace{4em}}_{\text{inst. unobs.}} & & &
 \end{array}$$

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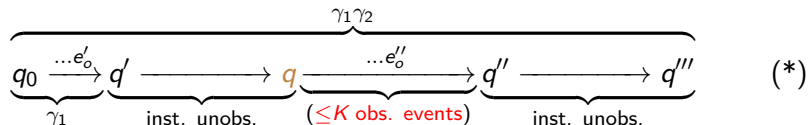
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 & & & & \gamma_1\gamma_2 & & \\
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 & \text{inst. unobs.} & & \text{inst. unobs.} & & &
 \end{array} \quad (*)$$

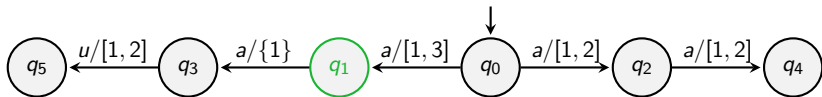
When observing $\gamma_1\gamma_2$ with $1 \leq |\gamma_2|$, one cannot make sure whether the state when γ_1 has just been generated is secret.

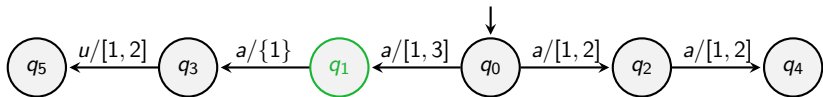
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When observing $\gamma_1 \gamma_2$ with $1 \leq |\gamma_2| (\leq K)$, one cannot make sure whether the state when γ_1 has just been generated is secret.

Example 10 (cont. \mathcal{A}_1)

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For $(a, 3)(a, 4)$, we only have

$$\underbrace{q_0 \xrightarrow{a/3} q_1}_{\gamma_1=(a,3)} \xrightarrow[\text{unobs. secret}]{\epsilon} q_1 \xrightarrow{a/1} q_3 \xRightarrow{\gamma_1\gamma_2=(a,3)(a,4)} \text{interm}(\mathcal{A}_1, (a, 3), (a, 4)) = \{q_1\}$$

which violates InfSO, i.e., \mathcal{A}_1 is **not** InfSO w.r.t. $\{q_1\}$.

Definition 11

For an RTA \mathcal{A} , we define its **pre-observer** as a deterministic automaton

$$\mathcal{A}_{\text{obs}}^{\text{pre}} = (X, \Sigma \times \mathbb{R}_{\geq 0}, x_0, \delta_{\text{obs}}^{\text{pre}}), \quad (1)$$

where $X \subset 2^Q \setminus \{\emptyset\}$ is the state set, $\Sigma \times \mathbb{R}_{\geq 0}$ the (infinite) alphabet, $x_0 = \mathcal{M}(\mathcal{A}, \epsilon) \in X$ the unique initial state, $\delta_{\text{obs}}^{\text{pre}} \subset X \times (\Sigma \times \mathbb{R}_{\geq 0}) \times X$ the transition relation: for all $x, x' \in X$ and $(\sigma, t) \in \Sigma \times \mathbb{R}_{\geq 0}$, $(x, (\sigma, t), x') \in \delta_{\text{obs}}^{\text{pre}}$ iff $x' = \mathcal{M}(\mathcal{A}, (\sigma, t)|x)$. For all $x \in Q$ different from x_0 , $x \in X$ iff there is $\gamma \in (\Sigma \times \mathbb{R}_{\geq 0})^+$ such that $x = \mathcal{M}(\mathcal{A}, \gamma)$.

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- Alphabet $\Sigma \times \mathbb{R}_{\geq 0}$ is not finite, one cannot compute the whole $\mathcal{A}_{\text{obs}}^{\text{pre}}$. Next, we define observer \mathcal{A}_{obs} as a finite sub-automaton of $\mathcal{A}_{\text{obs}}^{\text{pre}}$.

Definition 12

For an RTA \mathcal{A} , consider its pre-observer $\mathcal{A}_{\text{obs}}^{\text{pre}} = (X, \Sigma \times \mathbb{R}_{\geq 0}, x_0, \delta_{\text{obs}}^{\text{pre}})$, we define its **observer** as a finite automaton

$$\mathcal{A}_{\text{obs}} = (X, \Sigma_{\text{obs}}, x_0, \delta_{\text{obs}}), \quad (2)$$

where Σ_{obs} (resp., δ_{obs}) is a finite subset of $\Sigma \times \mathbb{Q}_{\geq 0}$ (resp., $\delta_{\text{obs}}^{\text{pre}}$), such that if there exists a transition from $x \in X$ to $x' \in X$ in $\delta_{\text{obs}}^{\text{pre}}$ then at least one such transition belongs to δ_{obs} .

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Remark 1

- For an RTA \mathcal{A} , it may have more than one observer, because Σ_{obs} may not be unique; but X and x_0 must be unique.

Definition 12

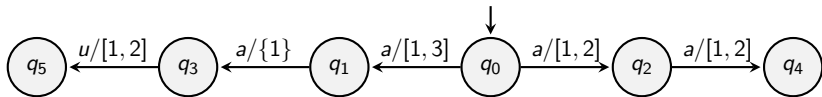
For an RTA \mathcal{A} , consider its pre-observer $\mathcal{A}_{\text{obs}}^{\text{pre}} = (X, \Sigma \times \mathbb{R}_{\geq 0}, x_0, \delta_{\text{obs}}^{\text{pre}})$, we define its **observer** as a finite automaton

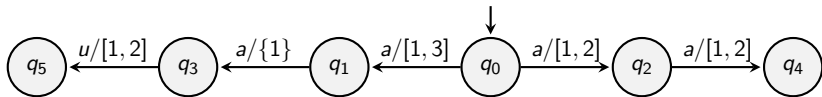
$$\mathcal{A}_{\text{obs}} = (X, \Sigma_{\text{obs}}, x_0, \delta_{\text{obs}}), \quad (2)$$

where Σ_{obs} (resp., δ_{obs}) is a finite subset of $\Sigma \times \mathbb{Q}_{\geq 0}$ (resp., $\delta_{\text{obs}}^{\text{pre}}$), such that if there exists a transition from $x \in X$ to $x' \in X$ in $\delta_{\text{obs}}^{\text{pre}}$ then at least one such transition belongs to δ_{obs} .

Remark 1

- For an RTA \mathcal{A} , it may have more than one observer, because Σ_{obs} may not be unique; but X and x_0 must be unique.
- For a labeled finite automaton, it has a unique observer, which is actually the **powerset construction** used for determinizing the automaton.

Example 13 (cont. \mathcal{A}_1)

Example 13 (cont. \mathcal{A}_1)

One of its observers is

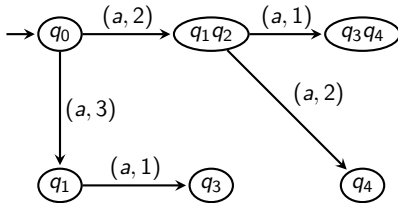


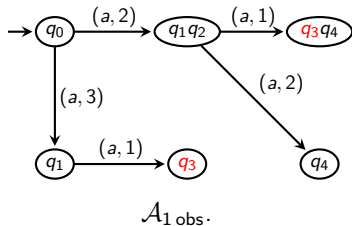
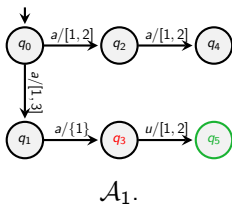
Figure 2: \mathcal{A}_1 obs.

Theorem 14

An RTA \mathcal{A} is **CSO** w.r.t. Q_S iff in observer \mathcal{A}_{obs} , every reachable state x contains at least one non-eventually-secret state of \mathcal{A} .

Theorem 14

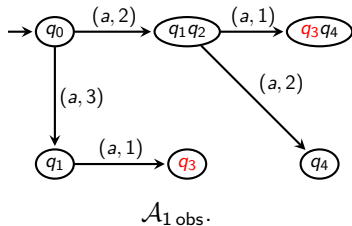
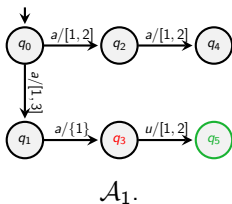
An RTA \mathcal{A} is CSO w.r.t. Q_S iff in observer \mathcal{A}_{obs} , every reachable state x contains at least one non-eventually-secret state of \mathcal{A} .

Example 15 (cont. \mathcal{A}_1)

Let $Q_S = \{q_5\}$, so the eventually secret states are q_3 and q_5 .

Theorem 14

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Example 15 (cont. \mathcal{A}_1)

Let $Q_S = \{q_5\}$, so the eventually secret states are q_3 and q_5 . In $\mathcal{A}_{1 \text{ obs.}}$, there is a reachable state $\{q_3\}$ which only contains eventually secret states, then \mathcal{A}_1 is not CSO w.r.t. $\{q_5\}$.

Theorem 16

For an RTA \mathcal{A} , its observer \mathcal{A}_{obs} can be computed in **2-EXPTIME** in the size of \mathcal{A} .

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Proof sketch

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Proof sketch

- Compute the initial state $x_0 = \mathcal{M}(\mathcal{A}, \epsilon)$ in polynomial time.

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Proof sketch

- Compute the initial state $x_0 = \mathcal{M}(\mathcal{A}, \epsilon)$ in polynomial time.
- Starting from x_0 , find all reachable states step by step together with the corresponding transitions: check for all $x_1, x_2 \in Q$ and $\sigma \in \Sigma$, whether there is a transition $(x_1, (\sigma, t), x_2)$ for some $t \in \mathbb{Q}_{\geq 0}$ (**exponentially** many times, each in **doubly exponential** time).

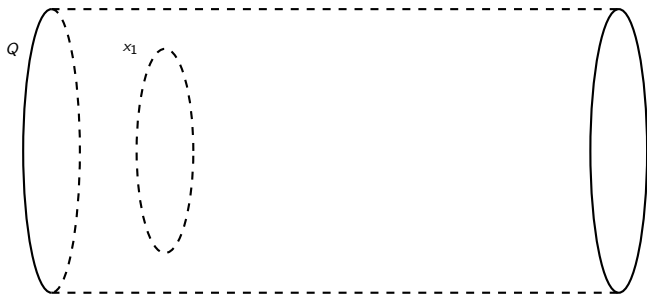
Theorem 16

For an RTA \mathcal{A} , its observer \mathcal{A}_{obs} can be computed in **2-EXPTIME** in the size of \mathcal{A} .

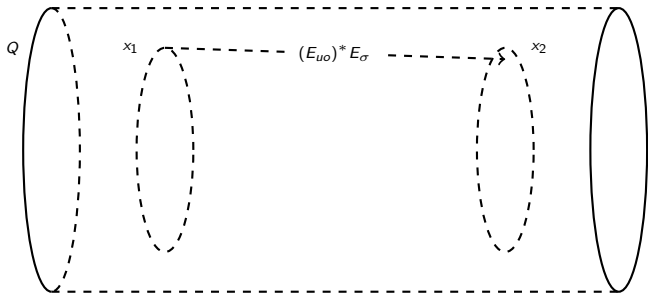
Proof sketch

- Compute the initial state $x_0 = \mathcal{M}(\mathcal{A}, \epsilon)$ in polynomial time.
- Starting from x_0 , find all reachable states step by step together with the corresponding transitions: check for all $x_1, x_2 \subset Q$ and $\sigma \in \Sigma$, whether there is a transition $(x_1, (\sigma, t), x_2)$ for some $t \in \mathbb{Q}_{\geq 0}$ (**exponentially** many times, each in **doubly exponential** time).
- In addition, for all $x_1, x_2, x_3 \subset Q$, if we find two transitions $(x_1, (\sigma, t), x_2)$ and $(x_1, (\sigma, t'), x_3)$ for some $t, t' \in \mathbb{Q}_{\geq 0}$, then $x_2 \subset x_3$ implies $x_3 \not\subset \mathcal{M}(\mathcal{A}, (\sigma, t)|x_1)$. This guarantees that if there exists a transition from $x_1 \subset Q$ to $x_2 \subset Q$ in $\mathcal{A}_{\text{obs}}^{\text{pre}}$, then there also exists a transition from $x_1 \subset Q$ to $x_2 \subset Q$ in \mathcal{A}_{obs} .

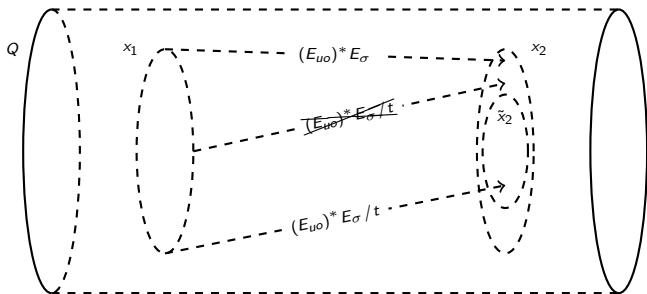




$$\sigma \in \Sigma, E_\sigma = \{e \in E \mid \ell(e) = \sigma\}$$



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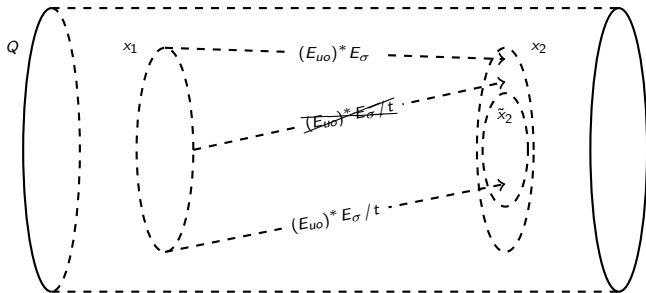


t depends on x_1, x_2, \tilde{x}_2

$$x_1 \ni q_1(\exists) \xrightarrow{(E_{u0})^* E_\sigma / t} (\forall) q_2 \in \tilde{x}_2 (\forall \exists)$$

$$x_1 \ni q_1(\forall) \xrightarrow{\cancel{(E_{u0})^* E_\sigma / t}} (\forall) q_2 \in x_2 \setminus \tilde{x}_2 (\forall \forall)$$

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$$x_1 \ni q_1(\forall) \xrightarrow{\cancel{(E_{uo})^* E_\sigma / t}} (\forall) q_2 \in x_2 \setminus \tilde{x}_2 (\forall \forall)$$

$$\implies x_1 \xrightarrow{(\sigma, t)} \mathcal{M}(\mathcal{A}, \epsilon \mid \tilde{x}_2) \text{ a transition of } \mathcal{A}_{\text{obs}}$$

Further reading for computing \mathcal{A}_{obs}

- NP-complete exact path length problem in weighted directed graphs $(Q^k, V, A)^1$

¹M. Nykänen and E. Ukkonen (2002). "The exact path length problem". In: *Journal of Algorithms* 42.1, pp. 41–53.

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- NP-complete exact path length problem in weighted directed graphs $(\mathbb{Q}^k, V, A)^1$
- The exact run length problem in duration directed graphs, the notion of pre-observer, verification of other variants of state-based opacity²

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- Presburger arithmetic³
- Observer of labeled weighted automata over the monoid $(\mathbb{Q}^k, +)$, computable in 2-EXPTIME⁴

¹M. Nykänen and E. Ukkonen (2002). “The exact path length problem”. In: *Journal of Algorithms* 42.1, pp. 41–53.

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Content

- 1 Review of opacity results in the literature
- 2 Notation in real-time automata
- 3 Main results
 - The definitions of opacity
 - The notions of observer and reverse observer
 - Sufficient and necessary conditions for opacity
 - Computation of observers
- 4 Concluding remarks

Results

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- Notions of state-based opacity in real-time automata (RTAs)

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An open question

Lower bounds on verification of state-based opacity in RTAs (EXPSPACE or 2-EXPTIME?)

Thank you for your attention!

Questions or comments?

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